

GREENBRIER PERMANENT AND TEMPORARY FENCE GUIDELINES

PERMANENT FENCES:

Requests/Applications: All fence requests must be approved in advance by the Greenbrier Property Owners' Association (GPOA) Board of Directors, following recommendation by the Architectural and Covenants Committee (ACC).

Requests must be in writing using the [Application for Exterior Changes Form](#) or by contacting a member of the ACC or GPOA Board. The Application, which is to be completed in duplicate, should include approval signatures and any dissenting comments of all contiguous neighbors.

Material: Fence material is preferred to be wood or wood-grained vinyl. Other materials in keeping with the urban forest appearance may be considered on a case by case basis. Chain link or electrified fences are not allowed.

Style: Items such as decorations, murals, attached sculptures and illuminated devices and/or other similar items are not permitted on any fence.

Height: Fences may be no higher than five (5) feet.

Color: Fence color should be natural, painted or stained to complement the dwelling.

Location: Fences must be located directly behind the building with sides enclosed by extension of the sidewalls of the building.

Size: Fences may in no case encroach upon drainage or utility easements or minimum building setback lines as shown on the plat.

Variance: Variances may be considered for irregularly shaped lots and if topography or other considerations warrant.

Golf Courses and Waterfront: Fences are not allowed on lots adjacent to the golf course or on the waterfront.

TEMPORARY FENCES:

Lightweight, see-thru fencing, of the type used to protect plantings (not to be confused with dog fences) are acceptable as long as they are located behind the front line of the House.

Deer and/or bird meshing to protect plantings may be used on the property. All other materials and uses must be requested through the ACC (see Requests/Applications above).

This Fence Guideline was approved on June 19, 2019 and supersedes all previous Fence Guidelines.